Szymon Igras

Lead Product Designer | UX/UI and Design Leadership

Lead Product Designer with 10+ years in digital design, including healthcare and complex B2B products. Owned UX/UI for a clinical research platform and an IoT device ecosystem, from field research to tested interfaces. Lead discovery workshops, design hands-on in Figma, and take projects through developer handoff. Build tokenized design systems, lead a five-person design team, and use AI for research synthesis, planning, and prototyping.

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Experience

Design Team Leader

Wise People | Aug 2025 - present

- Lead five designers across B2B products and client projects while continuing to own hands-on product design work.
- Build and maintain a shared design system with design tokens, Figma Variables, Modes, responsive components, and reusable libraries.
- Set UX, accessibility, documentation, and handoff standards. Review designs, give constructive feedback, and support individual development paths.
- Shape project scopes and estimates with clients, translating business needs and complex requirements into clear design plans.
- Introduce reusable templates and Figma workflow automation, contributing to approximately 20% estimated time savings in streamlined process stages.

Product Designer

Wise People | Jan 2024 - Aug 2025

- Designed B2B digital products from discovery and user research to high-fidelity UX/UI, facilitating client workshops and defining information architecture and user flows.
- Created wireframes, interactive prototypes, and Figma interfaces; documented design decisions and supported handoff and implementation.

Product Designer

Orphinic Scientific | Aug 2021 - Dec 2023 | View healthcare case study

- Owned end-to-end UX/UI for Virtual Monitor, a multi-module clinical research platform supporting coordinators, researchers, clinical research associates, sponsors, and CROs.
- Conducted field interviews and observed workflows at research sites across Poland. Translated findings into process flows, information architecture, prototypes, and iterative usability tests.
- Designed Clinical Fridge, an IoT solution for managing clinical trial substances, including device interactions, operational logic, the interface, a design system, and a management PWA.
- Project outcomes included eight prototype devices deployed at research sites, EHR/CRF integration, and technology sold to a partner in South Korea.

Earlier experience

Web Designer

Labelcall | Oct 2020 - Jul 2021

Designed UX/UI and improved key user flows for a Caller ID application identifying incoming business and customer calls.

UI Designer / Graphic Designer

Artneo | Nov 2016 - Oct 2020

Designed websites, digital products, and interfaces for multiple clients, alongside visual identities and marketing materials.

Freelance Designer

Independent | Jan 2014 - Nov 2016

Delivered website, application, UX/UI, and graphic design for companies and creative agencies.

Selected project

eSesja | Wise People

Led a complex application redesign from UX audit, discovery, interviews, and roadmap work through prototyping, user testing, and handoff. Unified voting, documents, notes, communication, and scheduling in a tablet-first experience. The tested redesign was handed over to development; also supervised the related website project.

Orphinic Scientific | WisePeople design leadership | eSesja case study

Skills

Product and UX/UI: User-centered design, interaction design, information architecture, user flows, wireframing, prototyping, high-fidelity UI, B2B SaaS, healthcare workflows, IoT.

Research and discovery: User interviews, field research, usability testing, UX audits, discovery workshops, research synthesis, analytics and heatmaps.

Systems and leadership: Design systems, design token creation and maintenance, Figma Variables and Modes, responsive components, design documentation, mentoring, stakeholder management, DesignOps, developer handoff.

Tools: Figma, Jira, Productive, ClickUp, Adobe Illustrator, Adobe Photoshop, AI tools.

AI in my design workflow

Use AI to prepare client and product research, synthesize anonymized feedback, and translate briefs into initial requirements and estimates for my review. Create interactive navigation prototypes to communicate product structure, and generate detailed template specifications and wireframes from my own templates. Review outputs before using them in project decisions.

Education

2023 - 2024 | SWPS University, UX Design / Product Design, postgraduate studies

2016 - 2018 | University of Warmia and Mazury in Olsztyn, Computer Science, Multimedia Techniques

2012 - 2016 | University of Warmia and Mazury in Olsztyn, Geodesy and Cartography, Geodesy and Geoinformatics

Languages

Polish: native | English: B2

I consent to the processing of my personal data contained in this CV for the purposes of the current recruitment process.